Week 1 Assessment:

1. What's the quickest way to learn more about each feature in the toolbar?

Hover the mouse over it for a second, and a description of the feature will pop up.

- 2. Briefly describe the four foundational features. Feel free to draw pictures if it helps:
 - a. Extrude: This geometry is created when a <u>constant cross section</u> is extruded in a <u>straight direction</u>:
 - b. Revolve: This geometry is created when a <u>constant cross-section</u> is revolved around an axis of revolution.
 - c. Sweep: This geometry is created when a <u>constant cross-section</u> is <u>swept along a</u> path.
 - d. Loft: This geometry is created when <u>multiple cross sections</u> are smoothly connected together.
- 3. What is the default geometry in a Part Studio?

The origin and three orthogonal planes: Top, Front, Right.

4. What's the difference between a box select from Left-to-Right and a box select from Right-to-Left?

L-R = selects everything within the box, R-L = selects everything the box touches.

5. Can a document in Onshape have multiple Part Studios?

Yes.